

**LRPC 2023 CLUB  
COMPETITION  
INSTRUCTIONS**

| COMPETITIONS                              | DISTANCE      | TYPE OF FIREARM  | NUMBER OF ROUNDS                                  | TIME ALLOWED   |
|---|---------------|--|---|--|
| .22 Bench rest                            | 50yds/100yds  | Any .22rf rifle  | 40 rounds at designated range                     | 30 minutes   |
| Full Bore Bench rest                      | 100yds/300yds | Any full-bore rifle  | 20 rounds   | 30 minutes   |
| McQueen "Classic"                         | 200yds        | Any pre-1946 Historic service sniping rifle  | 5 sighters and 10 to count at designated range    | 10 - 3 sec exposures with 5-15 second in between                                     |
| McQueen's "Class A"                       | 200yds/300yds | Any full-bore scoped rifle   | 5 sighters and 10 to count                        | 10 - 3 sec exposures with 5-15 second in between                                     |
| Challenge' under lever                    | 100yds        | Any pistol calibre underlever action rifle with iron sights  | unlimited   | 40 sec - 4 balloons  |
| Under lever rifle 3 positions'            | 100yds        | Any underlever action rifle with iron sights   | 30 rounds: 10 prone, 10 kneeling, 10 standing     | 30 minutes   |
| Mauser 7.92                               | 200yds        | Any Mauser 7.92mm  | 32 rounds approx.                                 | Phase 1 -U/L but only 30 minutes<br>Phase 2 - 40 sec                                 |
| Rapid and Snaps                           | 200yds        | Any service full-bore rifle with iron sights as issued   | 32 rounds approx.                                 | Phase 1 - snaps tgts<br>Phase 2 - rapid tgts   |
| Military Precision                        | 200yds/400yds | Any service full-bore rifle with iron sights as issued   | 24 rounds   | 30 minutes   |
| Full bore rifle 3 positions'              | 100yds        | Any full-bore rifle  | 30 rounds: 10 prone, 10 standing<br>10 kneeling   | 30 minutes   |
| Bernard Perry Trophy                      | 200yds        | Lee Enfield action service rifle with iron sights as issued  | 32 rounds approx.                                 | Phase 1 - 30 minutes on the 1914 T/H tgt<br>Phase 2 - 40 sec on the D/patterns L/tgt |
| Donegal Medal Club Championship           | 300yds/500yds | Any bolt action rifle Back sight a variable dioptre eye piece or single correcting lens may be used Foresight any type which may contain a clear or coloured magnifying lens which has a minimum focus length of 2mtrs | 24 rounds   | 30 minutes   |
| Deerhill Cup                              | 300yds/500yds | Any rifle/calibre - unsupported  | 24 rounds   | 30 minutes   |
| F Class Open                              | 300yds/500yds | Any scoped rifle of any calibre. Front rest or bipod is permitted. Rear bag rest is ok   | 24 rounds   | 30 minutes   |
| F Class F/TR                              | 300yds/500yds | Any scoped rifle in the .308 or 7.62 or .223 calibres only. An attached bipod is permitted together with a rear bag.   | 24 rounds   | 30 minutes   |
| Sharpshooter match                        | 400yds        | Any scoped rifle/calibre   | 12 rounds   | 5 minutes  |
| Black Powder Single Shot Pistol           | 25yds         | Any calibre  | 13 rounds incl 3 sighters                         | 30 minutes   |
| Black Powder Revolver                     | 25yds         | Any calibre  | 13 rounds incl 3 sighters                         | 30 minutes   |
| Black Powder Rifle                        | 100yds        | Any calibre  | 13 rounds incl 3 sighters                         | 30 minutes   |
| Black Powder Rifle with dioptre eye piece | 100yds        | Any calibre  | 13 rounds incl 3 sighters                         | 30 minutes   |
| Air Pistol                                |               | .177 or .22  | 4 cards - each with 5 rounds on the card          | no time restriction comp shot over 3 periods   |
| Air Rifle                                 |               | .177 or .22  | 4 cards with 5 single faces - 1 shot on each face | no time restriction comp shot over 3 periods   |